

# PATHLET ROUTING

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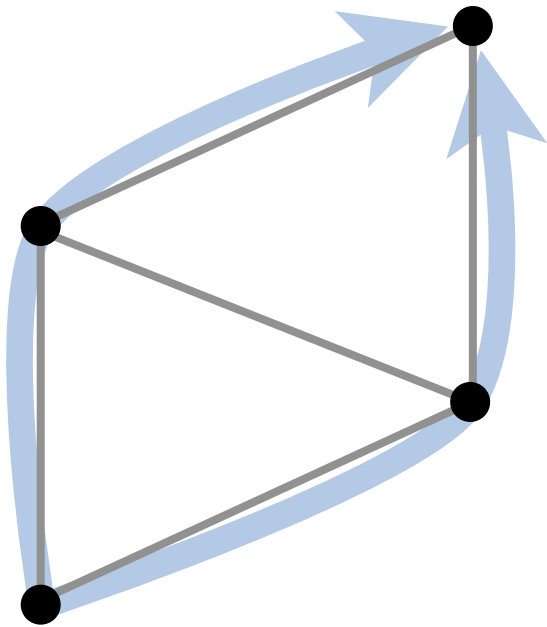
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**UC Berkeley**

**Hotnets 2008**

# multipath internet routing

good for everyone!



**reliability** source observes directly,  
reacts quickly

**path quality** source observes directly,  
knows what it wants

**money** network providers can  
sell new service

# good for everyone

**“The Route Not Taken” [Frost 1920]**

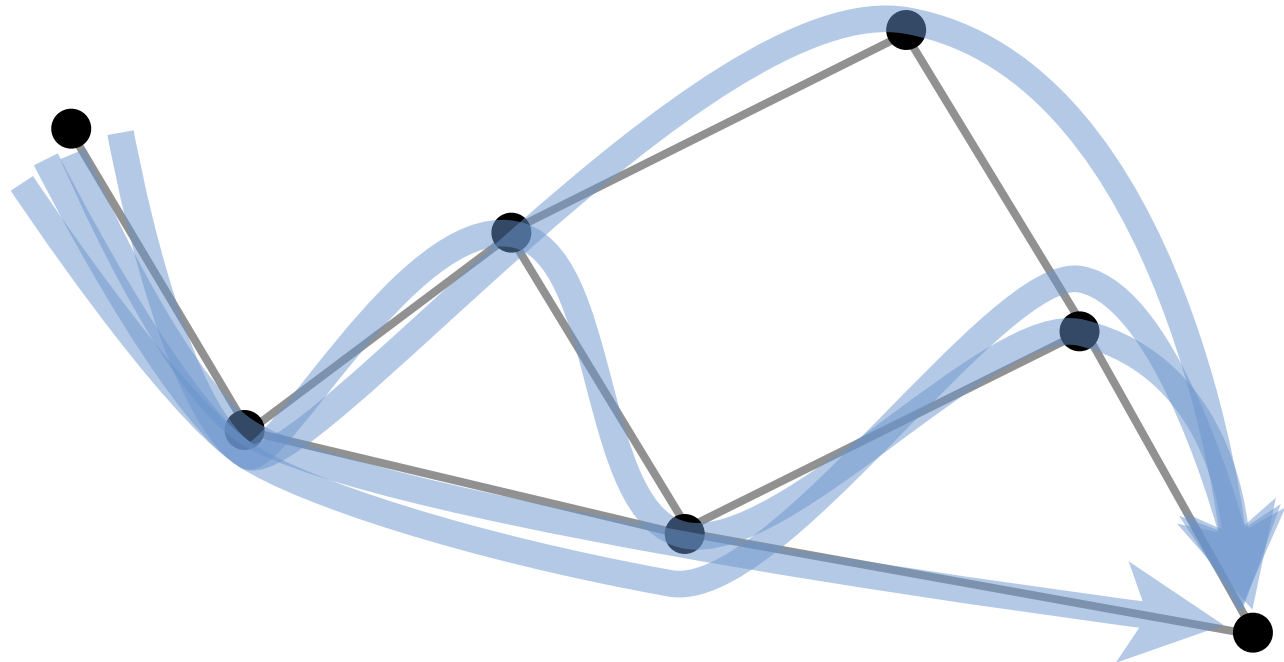
**Two routes diverged in a network, and I --  
I took the one less transited,  
And that has reduced latency by up to 41%.**

# why don't we have it?

Even if everyone involved wants multipath,  
no way to do it in BGP!

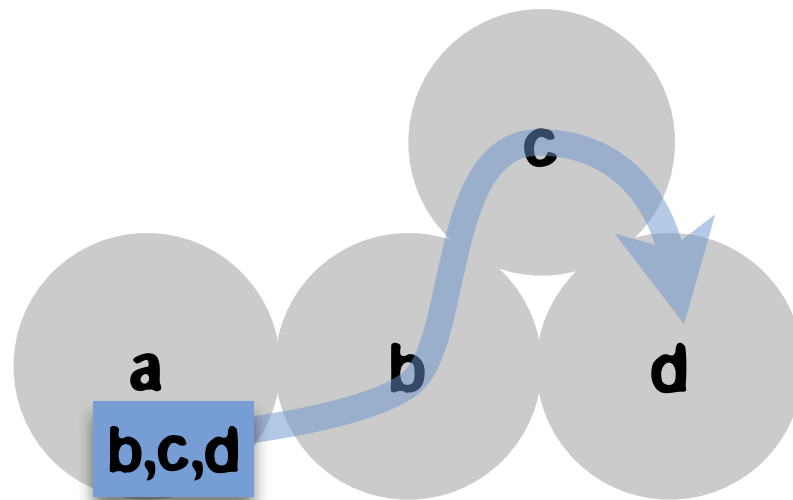
All paths  
blocked  
except **one**.

Offer more?  
State explosion!



# why don't we have it?

**AS-level source routing...**



**...gives network owners  
no control.**

# why don't we have it?

path vector (BGP)

great at **blocking** paths!  
bad at allowing them.

AS-level source routing

great at **allowing** paths!  
bad at blocking them.

Highly constrained routing policies.

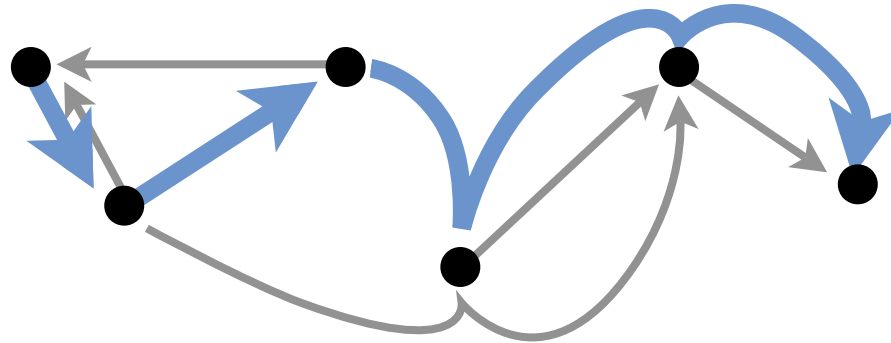
**goal:**

flexible  
policy control



many  
paths

# pathlet routing



fragments of paths  
(**pathlets**)

+

source routing



**goal:**

flexible  
policy control



many  
paths

# outline

- **the protocol**
- **emulating other protocols**
- **local transit (LT) policies**



# pathlet routing

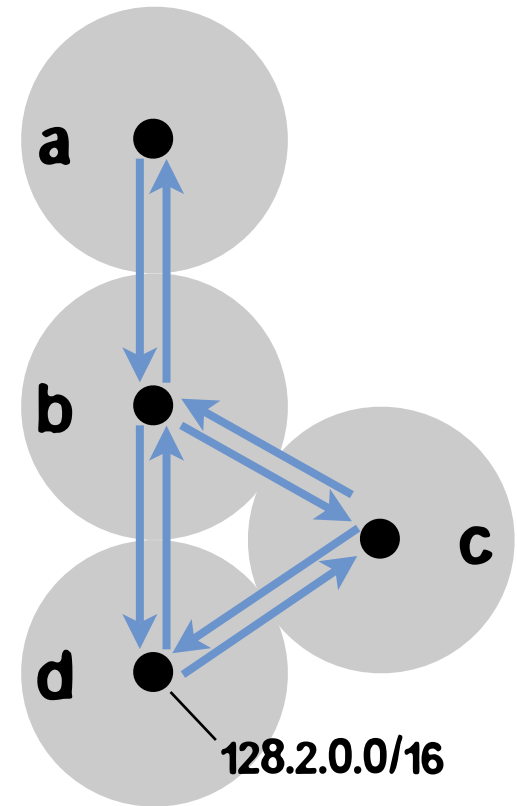
1. **vnode**: virtual node within an AS
2. **pathlet**: sequence of vnodes
3. **announce** pathlets
4. **source lists** pathlets in packet

## example

one per AS

one per link

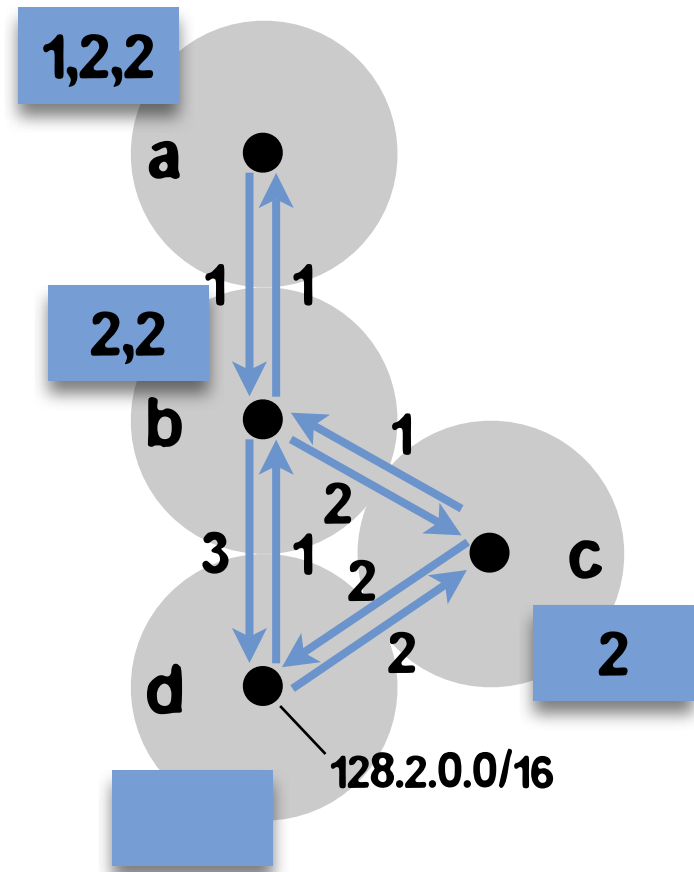
gossip all known pathlets to neighbors



= AS level source routing

# forwarding plane

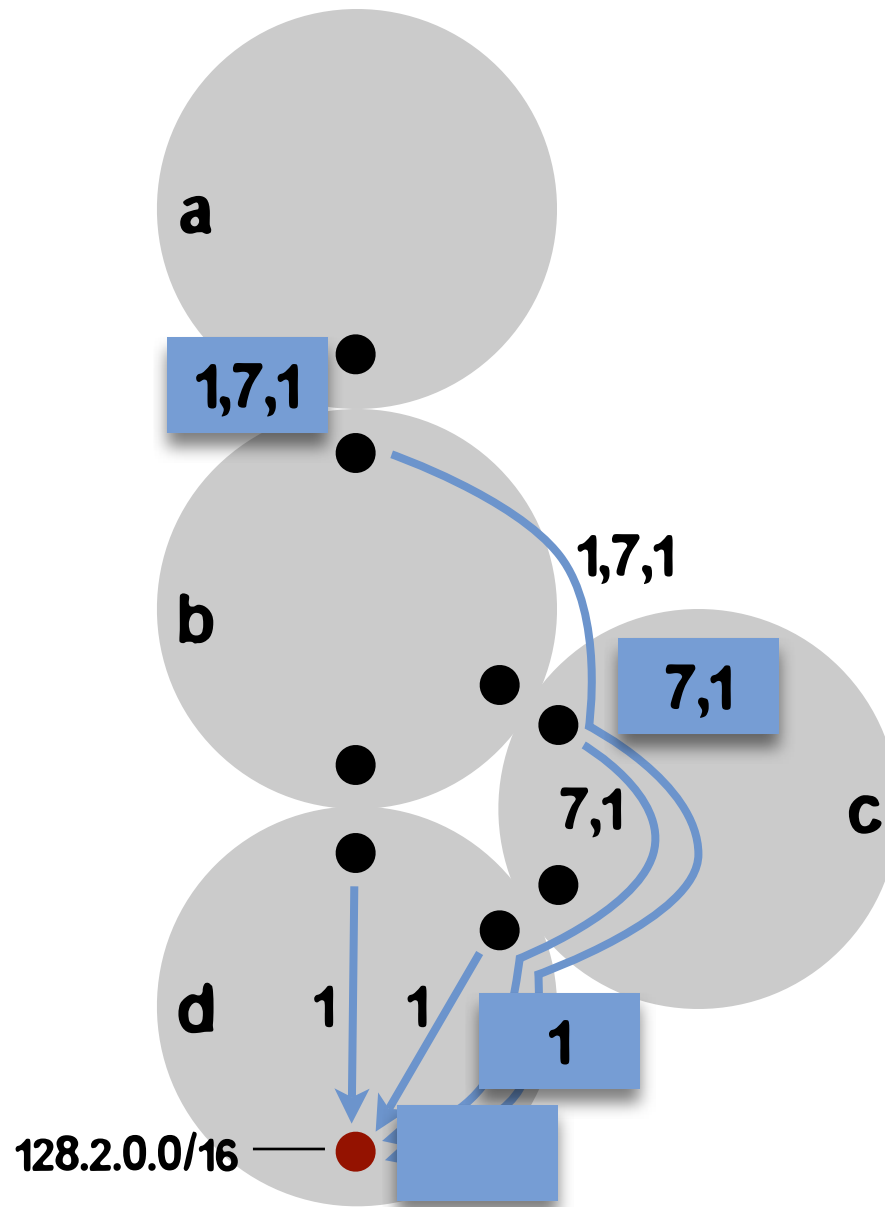
- pathlets tagged with Forwarding ID sequence
- packet contains list of FIDs
- forwarding table maps FID to, e.g., outgoing interface



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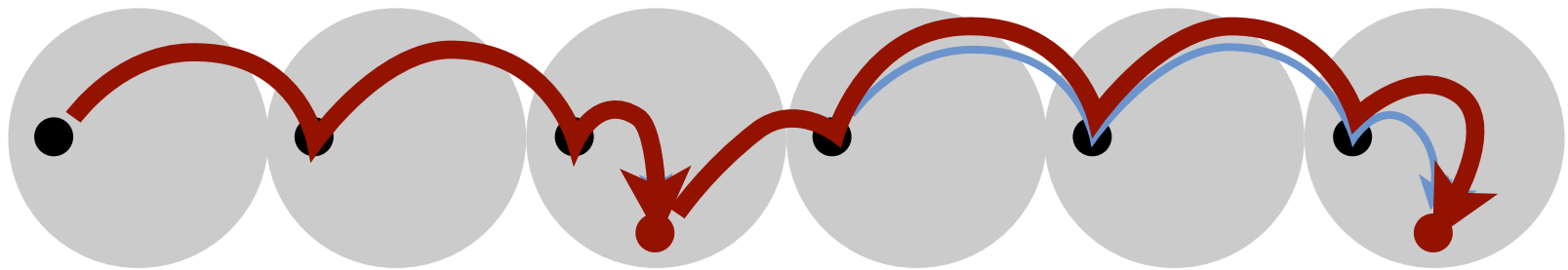
# emulating BGP



(not discussed:  
how to verify  
route follows  
advertised policy)

# emulating other protocols

- **MIRO** [Xu, Rexford, SIGCOMM'06]

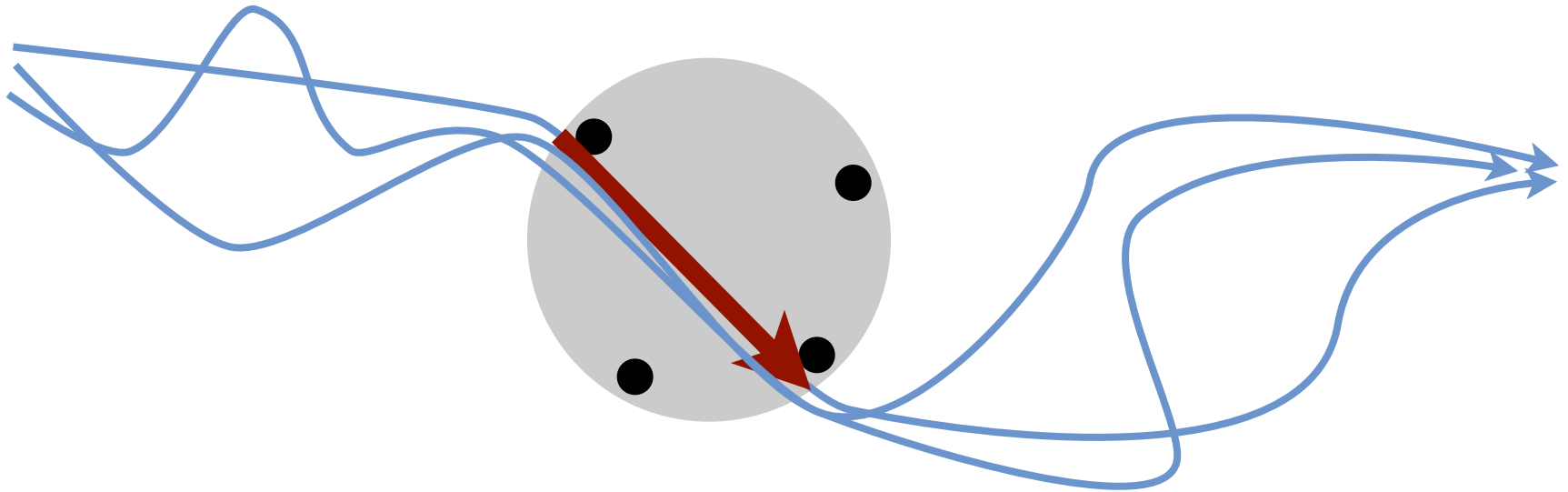


- **NIRA** [Yang, Clark, Berger, ToN'07]

# outline

- **the protocol**
- **emulating other protocols**
- **local transit (LT) policies**

# “local transit” policies



**Each ingress --> egress pair  
is either allowed or disallowed.**

**Subject to this, any path allowed!**

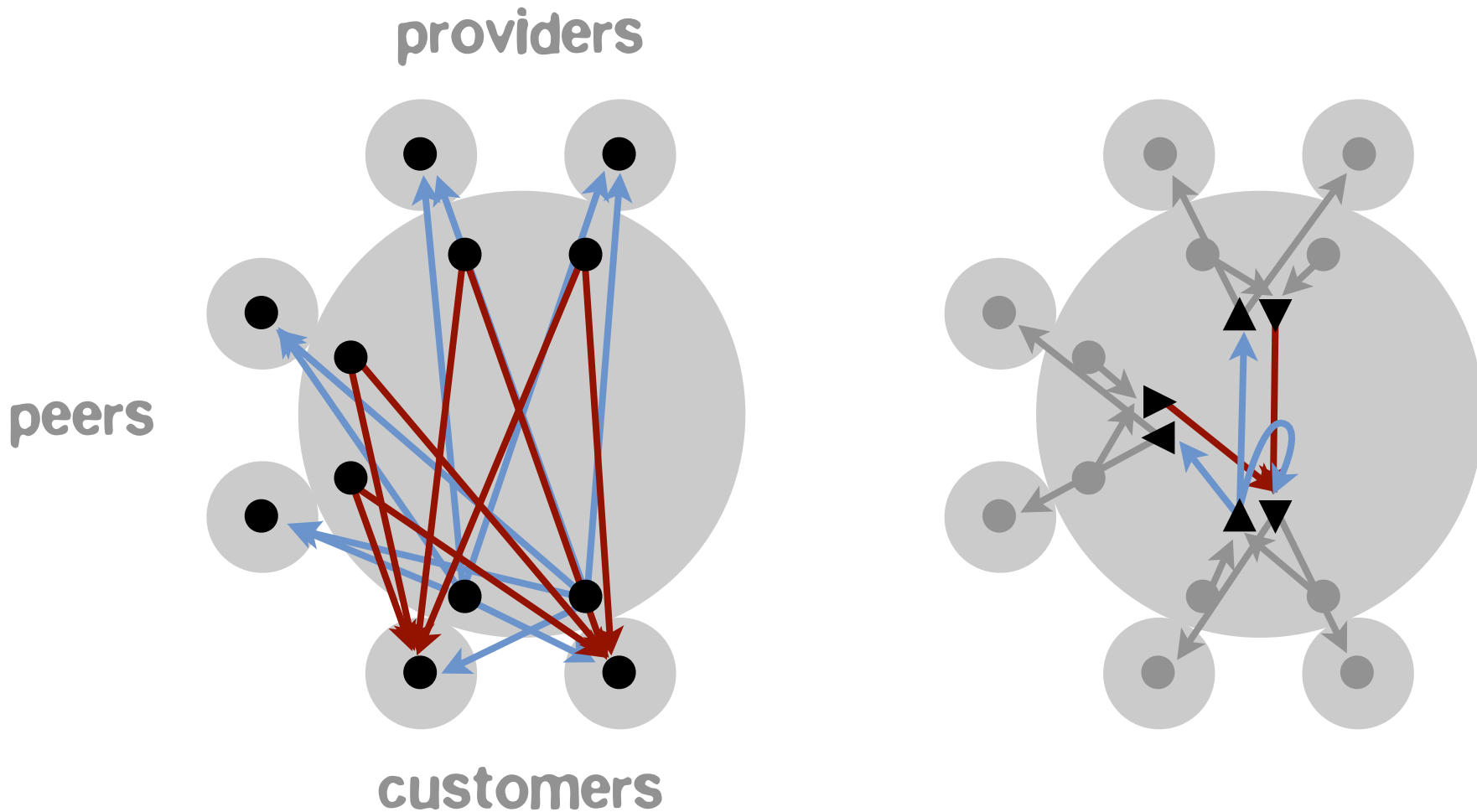
# LTP a common case?

- capture a network's direct costs
- **valley freeness** is a LT policy, and the common case in BGP export policies today



# valley free routing as an LTP

**"customers can route to anyone;  
anyone can route to customers"**



# Scalability

	BGP	Pathlet routing, class-based LT policies
forwarding table entries	$O(kn)$	$O(d+k)$
control plane entries	$O(dkn)$	$O((d+k)n)$
control plane messaging	$> O(Lkn/d)$	$O(dn)$

$n$  = # ASes

$L$  = mean path len

$d$  = mean # neighbors

$k$  = prefixes per AS

# forwarding table entries

current Internet  
(CAIDA/APNIC):

**BGP** one per destination  
(IP prefix)

**266,073** entries

**pathlet routing,  
LT policies**

one for each pathlet  
starting at the router

**2,317** entries, max  
**6** entries, mean

# conclusion

- **pathlet routing:** flexible policies --> multipath with many choices, better scalability
- can't emulate everything, e.g. FBR [Zhu, Gritter, Cheriton '03]
- emulate others? path splicing [Motiwala, Elmore, Feamster, Vempala 2008], Routing Deflections [Yang, Wetherall 2006]
- challenge for all multipath protocols: different payment for different paths?